

ABSTRAK

PENGEMBANGAN MEDIA PEMBELAJARAN INTERAKTIF VIDEO ANIMASI PADA MATERI METABOLISME SEL KELAS XII

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Proses pembelajaran daring masih menjadi tantangan bagi para pendidik. Perbedaan cara mengajar mengharuskan pendidik beradaptasi terhadap perkembangan teknologi pembelajaran. Penggunaan media pembelajaran sangat terbatas dengan adanya pembelajaran daring. Hasil dari kegiatan analisis kebutuhan yang dilakukan di lima sekolah SMA N 1 Kasihan, SMA N 1 Kretek, SMA N 1 Sentolo, SMA Pangudiluhur, SMA Bopkri 2 Yogyakarta menunjukkan bahwa guru kesulitan dengan adaptasi pembelajaran daring dan kini mulai menyusun strategi untuk melaksanakan *blended learning* di era new normal.

Penelitian ini bertujuan untuk mengembangkan dan mengetahui kelayakan media pembelajaran interaktif video animasi pada materi metabolisme sel kelas XII. Penelitian ini menggunakan jenis Penelitian dan Pengembangan (R&D). Prosedur penelitian dan pengembangan ini mengacu pada model 4-D yang dikembangkan oleh Thiagarajan (Zakaria dkk., 2015). Langkah-langkah penelitian ini terdiri dari *Define* (Pendefinisian), *Design* (Perancangan), *Develop* (Pengembangan), dan *Disseminate* (Penyebaran). Penelitian yang dilakukan hanya sampai langkah ketiga yakni tahap pengembangan.

Hasil penelitian menunjukkan bahwa produk media pembelajaran interaktif video animasi yang dikembangkan menjadi 3 video animasi sesuai dengan sub bab materi metabolism sel kelas XII mendapatkan hasil yang baik. Hasil validasi media memperoleh skor 3,8 dengan kriteria “Sangat Baik” dan hasil validasi materi memperoleh skor 3,44. Rata-rata akhir yang diperoleh adalah 3,62 dengan kriteria “Sangat Baik”. Hal tersebut menunjukkan bahwa Media Pembelajaran interaktif Video Animasi pada Materi Metabolisme Kelas XII layak diujicobakan sesuai saran dari validator.

Kata Kunci : Media Pembelajaran interaktif, Video Animasi, RnD, 4-D.

ABSTRACT

**THE DEVELOPMENT OF ANIMATED VIDEO AS INTERACTIVE
LEARNING MEDIA FOR 12th GRADE'S METABOLISM OF CELLS
SUBJECT**

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The online learning process is still a challenge for educators. Differences in teaching methods require educators to adapt to learning technological developments. The use of learning media is very limited with online learning. The results of the needs analysis activities carried out in five schools at SMA N 1 Kasihan, SMA N 1 Kretek, SMA N 1 Sentolo, SMA Pangudiluhur, SMA Bopkri 2 Yogyakarta showed that teachers have difficulties with online learning adaptation and are now starting to develop strategies for implementing blended learning in the new normal era.

This research aims to develop and determine the feasibility of animated video as interactive learning media for 12th grade metabolism of cells subject. The type of this research is Research and Development (R&D). This research and development procedure refers to the 4-D model developed by Thiagarajan (Zakaria et al., 2015). This research and development procedure and steps refers to the 4-D model. The 4-D development model is a systematic model developed by Thiagarajan (Zakaria et al., 2015) The steps of this research consist of 4 main stages, namely Define, Design, Develop, and Disseminate. This research was carried out only up to the third step, namely the development stage.

The results of product development research showed that the animated video as interactive learning media for 12th grade's metabolism of cells subject which were developed into 3 animated video get good results. The media validation results obtained a score of 3.8 with the "Very Good" criteria and the material validation results obtained a score of 3.44. The final average obtained is 3.62 with the "Very Good" criteria. This results showed that the animated video as interactive learning media for 12th grade's metabolism of cells subject is feasible to be tested.

Key words : Learning media interactif, animation videos, RnD, 4-D.